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# **SpartanMC**

***Parallel Input/Output for 1 to 18  
Bit (port.bi)***

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# Parallel Input/Output for 1 to 18 Bit (port.bi)

The bidirectional port module provides up to 18 inputs or outputs. Each signal pin can be configured through the corresponding bit in the control registers (PIN\_BI\_DIR, PIN\_BI\_OE). If configured as input they can be used to generate interrupts (triggered by a raising or falling edge) on the SoC inputs. If configured as output the pins can be drove in open drain mode or as tri-state output. (The usage in open drain mode requires at least one pull up resistor.)

## 1. Module Parameters

Table 1: Bidirectional port module parameters

Parameter	Default Value	Description
BASE_ADR		Start address of the memory mapped peripheral registers. The value is taken as offset to the start address of the peripheral memory space. <b>This parameter is set by jConfig automatically.</b>
PORT_WIDTH	18	Number of Input/Output Bits.
OD_OUTPUT	0	Specify the output mode (0 = tri-state output, 1 = open drain output).

## 2. Interrupts

An interrupt signals will be generated for each enabled PORT\_BI bit. To delete the interrupt flag a read access on PIN\_BI\_DAT, PIN\_BI\_IR\_EDGSEL, PIN\_BI\_IE, PIN\_BI\_DIR or PIN\_BI\_OE is required.

## 3. Peripheral Registers

### 3.1. PORT\_BI Register Description

The bidirectional port peripheral provides six 18 bit registers which are mapped to the SpartanMC address space e.g. 0x1A000 + BASE\_ADR + Offset.

**Table 2: PORT\_BI registers**

Offset	Name	Access	Description
0	PIN_BI_DAT	read/ write	Register for incomming or outgoing data.
1	PIN_BI_IE	read/ write	Enables the interrupts on PIN_BI_DAT register. After system reset all PIN_BI_IE bits are initialized with zero.
2	PIN_BI_OE	read/ write	If set to one the corresponding output pin in PIN_BI_DAT is enabled. After system reset all PIN_BI_OE bits are initialized with zero.
3	PIN_BI_DIR	read/ write	Specify the direction (input/output) of the port signal. After system reset all PIN_BI_DIR bits are initialized with zero.
4	PIN_BI_EDGSEL	read/ write	Specify the input edge which triggers the interrupt (0 = falling edge, 1 = raising edge) After system reset all PIN_BI_EDGSEL bits are initialized with zero.
5	PIN_BI_IR_STATUS	read	Register for interrupt flags. If set to one it indicates an interrupt on the corresponding input pin. The interrupt flag will be deleted with a read access on all other module registers except this one. After system reset all PIN_BI_IR_STATUS bits are initialized with zero.

### 3.2. PORT\_BI C-Header for Register Description

```
#ifndef __PORT_BI_H
#define __PORT_BI_H

#ifndef __cplusplus
extern "C" {
#endif

#define PORT_IOPIN_0      (1<<0)
#define PORT_IOPIN_1      (1<<1)
#define PORT_IOPIN_2      (1<<2)
#define PORT_IOPIN_3      (1<<3)
#define PORT_IOPIN_4      (1<<4)
#define PORT_IOPIN_5      (1<<5)
#define PORT_IOPIN_6      (1<<6)
#define PORT_IOPIN_7      (1<<7)
#define PORT_IOPIN_8      (1<<8)
#define PORT_IOPIN_9      (1<<9)
#define PORT_IOPIN_10     (1<<10)
#define PORT_IOPIN_11     (1<<11)
#define PORT_IOPIN_12     (1<<12)
#define PORT_IOPIN_13     (1<<13)
#define PORT_IOPIN_14     (1<<14)
#define PORT_IOPIN_15     (1<<15)
#define PORT_IOPIN_16     (1<<16)
#define PORT_IOPIN_17     (1<<17)

typedef struct port_bi {
    volatile unsigned int data; // (r/w) (reset-interrupt)
    volatile unsigned int ie; // (r/w) (reset-interrupt)
    volatile unsigned int oe; // (r/w)
    volatile unsigned int dir; // (r/w) (reset-interrupt) 1 =
Input
    volatile unsigned int edgsel; // (r/w) (reset-interrupt) 1 =
positiv
    volatile unsigned int ir_stat; // (r)
} port_bi_regs_t;

#ifndef __cplusplus
}
#endif

#endif
```